

Towards a Classification of 3×3 C -Symmetric Matrices

Jay Daigle

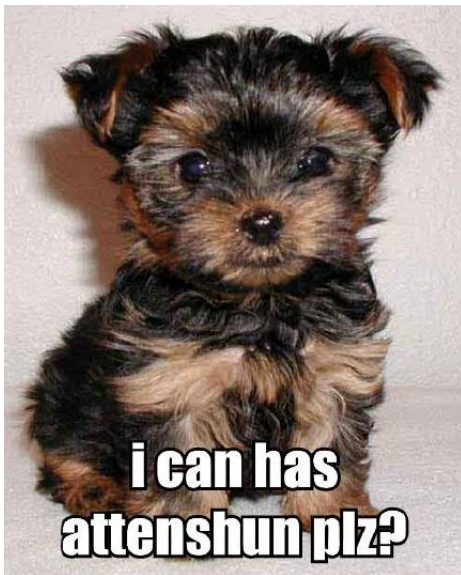
Advisor: Stephan Garcia

`gjd02004@mymail.pomona.edu`

`http://www.dci.pomona.edu/~jadagul`

Pomona College

September 14, 2016





Motivating Examples

Motivating Examples

$$\begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix}$$

Motivating Examples

$$\begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix}$$

Motivating Examples

$$\begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} \frac{1+\sqrt{3}i}{2} & 0 & 0 \\ 0 & \frac{1-\sqrt{3}i}{2} & 0 \\ 0 & 0 & 2 \end{pmatrix}$$

Motivating Examples

$$\begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} \frac{1+\sqrt{3}i}{2} & 0 & 0 \\ 0 & \frac{1-\sqrt{3}i}{2} & 0 \\ 0 & 0 & 2 \end{pmatrix}$$

$$\begin{pmatrix} -5 & 0 & 4 \\ -4 & -2 & 2 \\ 1 & 4 & -3 \end{pmatrix}$$

Motivating Examples

$$\begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} \frac{1+\sqrt{3}i}{2} & 0 & 0 \\ 0 & \frac{1-\sqrt{3}i}{2} & 0 \\ 0 & 0 & 2 \end{pmatrix}$$

$$\begin{pmatrix} -5 & 0 & 4 \\ -4 & -2 & 2 \\ 1 & 4 & -3 \end{pmatrix}$$

Motivating Examples

$$\begin{pmatrix} a & b & c \\ b & d & e \\ c & e & f \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} \frac{1+\sqrt{3}i}{2} & 0 & 0 \\ 0 & \frac{1-\sqrt{3}i}{2} & 0 \\ 0 & 0 & 2 \end{pmatrix}$$

$$\begin{pmatrix} -5 & 0 & 4 \\ -4 & -2 & 2 \\ 1 & 4 & -3 \end{pmatrix}$$

Fact

Every matrix is similar to a complex symmetric matrix.

Unitary Equivalence

Unitary Equivalence

Definition

Let U be a $n \times n$ matrix. If U is an invertible isometry, then we say U is *unitary*.

Unitary Equivalence

Definition

Let U be a $n \times n$ matrix. If U is an invertible isometry, then we say U is unitary.

Definition

If A and B are $n \times n$ matrices and $A = UBU^{-1}$ for some unitary matrix U , then A is unitarily equivalent to B .

Outlines of the Problem

Outlines of the Problem

- Every square matrix is similar to a complex symmetric matrix (CSM).

Outlines of the Problem

- Every square matrix is similar to a complex symmetric matrix (CSM).
- Not every square matrix is unitarily equivalent to a CSM (UECSM).

Outlines of the Problem

- Every square matrix is similar to a complex symmetric matrix (CSM).
- Not every square matrix is unitarily equivalent to a CSM (UECSM).
- Develop techniques to tell the difference.

Outlines of the Problem

- Every square matrix is similar to a complex symmetric matrix (CSM).
- Not every square matrix is unitarily equivalent to a CSM (UECSM).
- Develop techniques to tell the difference.
- Classify 3×3 UECSM.

Why is this hard?

Why is this hard?

Most useful invariants are similarity invariants.

Why is this hard?

Most useful invariants are similarity invariants.

$$\begin{aligned}\det(A) &= \det(Q^{-1}BQ) \\ &= \det(Q^{-1}) \det(B) \det(Q) \\ &= \det(Q^{-1}) \det(Q) \det(B) \\ &= \det(I) \det(B) = \det(B)\end{aligned}$$

Why is this hard?

Most useful invariants are similarity invariants.

$$\begin{aligned}\det(A) &= \det(Q^{-1}BQ) \\ &= \det(Q^{-1}) \det(B) \det(Q) \\ &= \det(Q^{-1}) \det(Q) \det(B) \\ &= \det(I) \det(B) = \det(B)\end{aligned}$$

- Determinant
- Trace
- Eigenvalues
- Rank
- Minimum Polynomial
- Jordan Form

The Conjugate Transpose T^*

The Conjugate Transpose T^*

Definition

If $T = (a_{ij})$ is a square complex matrix, then we say that $T^* = (\overline{a_{ji}})$ is its *conjugate transpose*.

The Conjugate Transpose T^*

Definition

If $T = (a_{ij})$ is a square complex matrix, then we say that $T^* = (\overline{a_{ji}})$ is its conjugate transpose.

$$T = \begin{pmatrix} 1 & 6 & i \\ 2i & -3 + 4i & 4 - 3i \\ -2 & 5 & 3 \end{pmatrix}$$

The Conjugate Transpose T^*

Definition

If $T = (a_{ij})$ is a square complex matrix, then we say that $T^* = (\overline{a_{ji}})$ is its conjugate transpose.

$$T = \begin{pmatrix} 1 & 6 & i \\ 2i & -3 + 4i & 4 - 3i \\ -2 & 5 & 3 \end{pmatrix} \quad T^* = \begin{pmatrix} 1 & -2i & -2 \\ 6 & -3 - 4i & 5 \\ -i & 4 + 3i & 3 \end{pmatrix}$$

Conjugations

Conjugations

Definition

A conjugation C is a isometric antilinear involution.

Conjugations

Definition

A conjugation C is a isometric antilinear involution.

- Isometric: leaves sizes and angles unchanged.

Conjugations

Definition

A conjugation C is a isometric antilinear involution.

- Isometric: leaves sizes and angles unchanged.
- Antilinear: $C(\lambda x) = \bar{\lambda}Cx$.

Conjugations

Definition

A conjugation C is a isometric antilinear involution.

- Isometric: leaves sizes and angles unchanged.
- Antilinear: $C(\lambda x) = \bar{\lambda}Cx$.
- Involution: $C \circ C = I$.

Conjugations

Definition

A conjugation C is a isometric antilinear involution.

- Isometric: leaves sizes and angles unchanged.
- Antilinear: $C(\lambda x) = \bar{\lambda} Cx$.
- Involution: $C \circ C = I$.

Definition

The standard conjugation J takes a vector to its conjugate:

$$J(x_1, x_2, \dots, x_n) = (\bar{x}_1, \bar{x}_2, \dots, \bar{x}_n).$$

C-symmetry

C-symmetry

Definition

We say a matrix T is *C-symmetric* if there exists a conjugation C such that $T = CT^*C$.

C-symmetry

Definition

*We say a matrix T is C-symmetric if there exists a conjugation C such that $T = CT^*C$.*

Theorem

A matrix is UECSM if and only if it is C-symmetric for some conjugation C .

Derivative Results

Derivative Results

- Every 2×2 matrix is UECSM.

Derivative Results

- Every 2×2 matrix is UECSM.
- Rank 1 matrices are UECSM.

Derivative Results

- Every 2×2 matrix is UECSM.
- Rank 1 matrices are UECSM.
- Direct sum of UECSM is UECSM.

A Brief Review of Eigenvectors

A Brief Review of Eigenvectors

Definition

Let T be a matrix. Then if there exists a vector v and a scalar λ such that $Tv - \lambda v = 0$, then we say that λ is an eigenvalue of T and v is an eigenvector with eigenvalue λ .

A Brief Review of Eigenvectors

Definition

Let T be a matrix. Then if there exists a vector v and a scalar λ such that $Tv - \lambda v = 0$, then we say that λ is an eigenvalue of T and v is an eigenvector with eigenvalue λ .

Definition

Let T, v, λ be as above. If there exists a natural number n such that $(T - \lambda I)^n v = 0$ then v is a generalized eigenvector of T with eigenvalue λ .

Conjugating Eigenvectors

Conjugating Eigenvectors

Fact

T and T^* have conjugate eigenvalues.

Conjugating Eigenvectors

Fact

T and T^* have conjugate eigenvalues.

$$Tv = \lambda v \Rightarrow T^*u = \bar{\lambda}u.$$

Conjugating Eigenvectors

Fact

T and T^* have conjugate eigenvalues.

$$Tv = \lambda v \Rightarrow T^*u = \bar{\lambda}u.$$

$$\lambda v = Tv = CT^*Cv$$

$$\bar{\lambda}(Cv) = C(\lambda v) = CTv = T^*(Cv)$$

Thus Cv is an eigenvector of T^* with eigenvalue $\bar{\lambda}$.

Conjugating Eigenvectors

Fact

T and T^* have conjugate eigenvalues.

$$Tv = \lambda v \Rightarrow T^*u = \bar{\lambda}u.$$

$$\lambda v = Tv = CT^*Cv$$

$$\bar{\lambda}(Cv) = C(\lambda v) = CTv = T^*(Cv)$$

Thus Cv is an eigenvector of T^* with eigenvalue $\bar{\lambda}$.

Thus C must take eigenvectors of T to corresponding eigenvectors of T^* .

How to Classify?

How to Classify?

- Unitary Equivalence is an equivalence relation.

How to Classify?

- Unitary Equivalence is an equivalence relation.
- Which representative should we use?

How to Classify?

- Unitary Equivalence is an equivalence relation.
- Which representative should we use?

Schur's Theorem

Every square matrix is unitarily equivalent to an upper triangular matrix.

How to Classify?

- Unitary Equivalence is an equivalence relation.
- Which representative should we use?

Schur's Theorem

Every square matrix is unitarily equivalent to an upper triangular matrix.

$$\begin{pmatrix} \lambda_1 & a & b \\ 0 & \lambda_2 & c \\ 0 & 0 & \lambda_3 \end{pmatrix}$$

A (Pseudo)-General Algorithm

A (Pseudo)-General Algorithm

$$T = \begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

A (Pseudo)-General Algorithm

$$T = \begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$u_0 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, u_1 = \begin{pmatrix} b \\ 0 \\ 1 \end{pmatrix}, v_0 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, v_1 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

A (Pseudo)-General Algorithm

$$T = \begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$u_0 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, u_1 = \begin{pmatrix} b \\ 0 \\ 1 \end{pmatrix}, v_0 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, v_1 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$|b + 0 + 0| = |0 + 0 + 0|$$

A (Pseudo)-General Algorithm

$$T = \begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$u_0 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, u_1 = \begin{pmatrix} b \\ 0 \\ 1 \end{pmatrix}, v_0 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, v_1 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$|b + 0 + 0| = |0 + 0 + 0|$$

$$u_0 \rightarrow v_0, u_1 \rightarrow v_1, u_\lambda \rightarrow v_\lambda.$$

Our Cases

Our Cases

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

Our Cases

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix} \quad \begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} 0 & a & b \\ 0 & 1 & c \\ 0 & 0 & \lambda \end{pmatrix}$$

One Eigenvalue

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

One Eigenvalue

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

Rank 1

One Eigenvalue

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

Rank 1

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Rank 1

One Eigenvalue

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

Rank 1

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Rank 1

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}$$

$|a| = |c|$

Two Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

Two Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

Rank 1

$$\left(\begin{array}{cc|c} 0 & a & 0 \\ 0 & 0 & 0 \\ \hline 0 & 0 & 1 \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

Two Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

Rank 1

$$\begin{pmatrix} 0 & a & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$2 \times 2 \oplus 1 \times 1$

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Angle Test

Two Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

Rank 1

$$\left(\begin{array}{cc|c} 0 & a & 0 \\ 0 & 0 & 0 \\ \hline 0 & 0 & 1 \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Angle Test

$$\begin{pmatrix} 0 & a & b \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} 0 & a & 0 \\ 0 & 0 & c \\ 0 & 0 & 1 \end{pmatrix}$$

Three Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 1 & c \\ 0 & 0 & \lambda \end{pmatrix}$$

Three Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 1 & c \\ 0 & 0 & \lambda \end{pmatrix}$$

$$\left(\begin{array}{c|cc} 0 & 0 & 0 \\ \hline 0 & 1 & c \\ 0 & 0 & \lambda \end{array} \right)$$

2×2

$$\left(\begin{array}{cc|c} 0 & a & 0 \\ 0 & 1 & 0 \\ \hline 0 & 0 & \lambda \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

$$\left(\begin{array}{ccc} 0 & 0 & b \\ 0 & 1 & 0 \\ 0 & 0 & \lambda \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

Three Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 1 & c \\ 0 & 0 & \lambda \end{pmatrix}$$

$$\left(\begin{array}{c|cc} 0 & 0 & 0 \\ \hline 0 & 1 & c \\ 0 & 0 & \lambda \end{array} \right)$$

2×2

$$\left(\begin{array}{cc|c} 0 & a & 0 \\ 0 & 1 & 0 \\ \hline 0 & 0 & \lambda \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

$$\left(\begin{array}{ccc} 0 & 0 & b \\ 0 & 1 & 0 \\ 0 & 0 & \lambda \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

$$\begin{pmatrix} 0 & a & b \\ 0 & 1 & 0 \\ 0 & 0 & \lambda \end{pmatrix}$$

Angle Test

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 1 & c \\ 0 & 0 & \lambda \end{pmatrix}$$

Angle Test

Three Eigenvalues

$$\begin{pmatrix} 0 & a & b \\ 0 & 1 & c \\ 0 & 0 & \lambda \end{pmatrix}$$

$$\left(\begin{array}{c|cc} 0 & 0 & 0 \\ \hline 0 & 1 & c \\ 0 & 0 & \lambda \end{array} \right)$$

2×2

$$\left(\begin{array}{cc|c} 0 & a & 0 \\ 0 & 1 & 0 \\ \hline 0 & 0 & \lambda \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

$$\left(\begin{array}{ccc} 0 & 0 & b \\ 0 & 1 & 0 \\ 0 & 0 & \lambda \end{array} \right)$$

$2 \times 2 \oplus 1 \times 1$

$$\begin{pmatrix} 0 & a & b \\ 0 & 1 & 0 \\ 0 & 0 & \lambda \end{pmatrix}$$

Angle Test

$$\begin{pmatrix} 0 & 0 & b \\ 0 & 1 & c \\ 0 & 0 & \lambda \end{pmatrix}$$

Angle Test

Partial Isometries

Definition

A matrix T is a partial isometry if there exists a unitary matrix U and an orthogonal projection P such that $T = UP$.

Partial Isometries

Definition

A matrix T is a partial isometry if there exists a unitary matrix U and an orthogonal projection P such that $T = UP$.

Proposition

Every 3×3 partial isometry is UECSM.

Partial Isometries

Definition

A matrix T is a partial isometry if there exists a unitary matrix U and an orthogonal projection P such that $T = UP$.

Proposition

Every 3×3 partial isometry is UECSM.

Conjecture

Every 3×3 UECSM is a rank 1 matrix, a $2 \times 2 \oplus 1 \times 1$, or some multiple of a partial isometry, plus some multiple of the identity matrix.

$$\begin{aligned} & (2 * u_{111} * u_{211} + 2 * u_{112} * u_{212} + 2 * u_{121} * u_{221} + 2 * u_{122} * u_{222} + 2 * u_{131} * u_{231} + 2 * u_{132} * u_{232}, 2 * u_{111} * u_{311} + \\ & 2 * u_{112} * u_{312} + 2 * u_{121} * u_{321} + 2 * u_{122} * u_{322} + 2 * u_{131} * u_{331} + 2 * u_{132} * u_{332}, 2 * u_{211} * u_{311} + 2 * u_{212} * u_{312} + 2 * \\ & u_{221} * u_{321} + 2 * u_{222} * u_{322} + 2 * u_{231} * u_{331} + 2 * u_{232} * u_{332}, 2 * u_{111} * u_{212} + 2 * u_{131} * u_{232} - 2 * u_{122} * u_{221} + 2 * \\ & u_{121} * u_{222} - 2 * u_{112} * u_{211} - 2 * u_{132} * u_{231}, 2 * u_{121} * u_{322} - 2 * u_{112} * u_{311} - 2 * u_{132} * u_{331} + 2 * u_{111} * u_{312} + 2 * \\ & u_{131} * u_{332} - 2 * u_{122} * u_{321}, -2 * u_{222} * u_{321} + 2 * u_{221} * u_{322} - 2 * u_{212} * u_{311} - 2 * u_{232} * u_{331} + 2 * u_{211} * u_{312} + \\ & 2 * u_{231} * u_{332}, 1 - u_{111}^2 - u_{112}^2 - u_{121}^2 - u_{122}^2 - u_{131}^2 - u_{132}^2, 1 - u_{211}^2 - u_{212}^2 - u_{221}^2 - u_{222}^2 - u_{231}^2 - \\ & u_{232}^2, 1 - u_{311}^2 - u_{312}^2 - u_{321}^2 - u_{322}^2 - u_{331}^2 - u_{332}^2, -2 * s_{111} * u_{111} + 2 * s_{112} * u_{112} - 2 * s_{121} * u_{211} + 2 * \\ & s_{122} * u_{212} - 2 * s_{131} * u_{311} + 2 * s_{132} * u_{312}, 2 * u_{111} * a_1 - 2 * s_{111} * u_{121} - 2 * u_{112} * a_2 - 2 * s_{121} * u_{221} + 2 * s_{112} * \\ & u_{122} + 2 * s_{122} * u_{222} - 2 * s_{131} * u_{321} + 2 * s_{132} * u_{322} + 2 * u_{121}, 2 * u_{111} * b_1 + 2 * u_{121} * c_1 - 2 * u_{112} * b_2 - 2 * u_{122} * \\ & c_2 + 2 * u_{131} * q_1 - 2 * u_{132} * q_2 - 2 * s_{111} * u_{131} - 2 * s_{121} * u_{231} + 2 * s_{112} * u_{132} + 2 * s_{122} * u_{232} - 2 * s_{131} * u_{331} + 2 * \\ & s_{132} * u_{332}, -2 * s_{121} * u_{111} + 2 * s_{122} * u_{112} - 2 * s_{221} * u_{211} + 2 * s_{222} * u_{212} - 2 * s_{231} * u_{311} + 2 * s_{232} * u_{312}, -2 * \\ & u_{212} * a_2 + 2 * u_{211} * a_1 + 2 * s_{222} * u_{222} - 2 * s_{221} * u_{221} + 2 * s_{122} * u_{122} - 2 * s_{121} * u_{121} + 2 * s_{232} * u_{322} - 2 * s_{231} * \\ & u_{321} + 2 * u_{221}, 2 * u_{211} * b_1 - 2 * u_{212} * b_2 - 2 * s_{121} * u_{131} - 2 * u_{232} * q_2 + 2 * u_{231} * q_1 - 2 * u_{222} * c_2 + 2 * u_{221} * c_1 - \\ & 2 * s_{231} * u_{331} + 2 * s_{222} * u_{232} - 2 * s_{221} * u_{231} + 2 * s_{122} * u_{132} + 2 * s_{232} * u_{332}, -2 * s_{131} * u_{111} + 2 * s_{132} * u_{112} - \\ & 2 * s_{231} * u_{211} + 2 * s_{232} * u_{212} - 2 * s_{331} * u_{311} + 2 * s_{332} * u_{312}, 2 * s_{132} * u_{122} - 2 * s_{131} * u_{121} - 2 * s_{231} * u_{221} + 2 * \\ & s_{232} * u_{222} - 2 * s_{331} * u_{321} + 2 * s_{332} * u_{322} + 2 * u_{321} + 2 * u_{311} * a_1 - 2 * u_{312} * a_2, -2 * u_{322} * c_2 - 2 * u_{332} * q_2 + 2 * \\ & u_{331} * q_1 - 2 * s_{131} * u_{131} + 2 * s_{232} * u_{232} - 2 * s_{231} * u_{231} + 2 * s_{132} * u_{132} - 2 * s_{331} * u_{331} + 2 * s_{332} * u_{332} + 2 * u_{321} * \\ & c_1 + 2 * u_{311} * b_1 - 2 * u_{312} * b_2, 2 * s_{112} * u_{111} + 2 * s_{122} * u_{211} + 2 * s_{131} * u_{312} + 2 * s_{121} * u_{212} + 2 * s_{111} * u_{112} + 2 * \\ & s_{132} * u_{311}, -2 * u_{122} - 2 * u_{111} * a_2 + 2 * s_{111} * u_{122} - 2 * u_{112} * a_1 + 2 * s_{131} * u_{322} + 2 * s_{132} * u_{321} + 2 * s_{112} * u_{121} + \\ & 2 * s_{122} * u_{221} + 2 * s_{121} * u_{222}, -2 * u_{132} * q_1 - 2 * u_{131} * q_2 - 2 * u_{111} * b_2 - 2 * u_{112} * b_1 - 2 * u_{121} * c_2 - 2 * u_{122} * \\ & c_1 + 2 * s_{111} * u_{132} + 2 * s_{112} * u_{131} + 2 * s_{121} * u_{232} + 2 * s_{122} * u_{231} + 2 * s_{131} * u_{332} + 2 * s_{132} * u_{331}, 2 * s_{222} * u_{211} + \\ & 2 * s_{221} * u_{212} + 2 * s_{122} * u_{111} + 2 * s_{121} * u_{112} + 2 * s_{231} * u_{312} + 2 * s_{232} * u_{311}, 2 * s_{231} * u_{322} - 2 * u_{222} + 2 * s_{222} * \\ & u_{221} - 2 * u_{211} * a_2 - 2 * u_{212} * a_1 + 2 * s_{121} * u_{122} + 2 * s_{122} * u_{121} + 2 * s_{221} * u_{222} + 2 * s_{232} * u_{321}, -2 * u_{231} * q_2 - \\ & 2 * u_{211} * b_2 - 2 * u_{221} * c_2 + 2 * s_{221} * u_{232} - 2 * u_{232} * q_1 - 2 * u_{222} * c_1 + 2 * s_{231} * u_{332} + 2 * s_{222} * u_{231} - 2 * u_{212} * b_1 + \\ & 2 * s_{121} * u_{132} + 2 * s_{122} * u_{131} + 2 * s_{232} * u_{331}, 2 * s_{131} * u_{112} + 2 * s_{331} * u_{312} + 2 * s_{232} * u_{211} + 2 * s_{132} * u_{111} + 2 * \\ & s_{231} * u_{212} + 2 * s_{332} * u_{311}, -2 * u_{322} - 2 * u_{311} * a_2 - 2 * u_{312} * a_1 + 2 * s_{131} * u_{122} + 2 * s_{132} * u_{121} + 2 * s_{231} * u_{222} + \\ & 2 * s_{232} * u_{221} + 2 * s_{331} * u_{322} + 2 * s_{332} * u_{321}, -2 * u_{322} * c_1 - 2 * u_{321} * c_2 - 2 * u_{331} * q_2 + 2 * s_{231} * u_{232} + 2 * s_{232} * \\ & u_{231} + 2 * s_{331} * u_{332} + 2 * s_{332} * u_{331} - 2 * u_{312} * b_1 - 2 * u_{332} * q_1 + 2 * s_{131} * u_{132} + 2 * s_{132} * u_{131} - 2 * u_{311} * b_2) \end{aligned}$$



To Paraphrase Richard Feynman:

Math is like sex. Sure, it may give some practical results, but that's not why we do it.